Fisherrow Yacht Club 97 New Street Musselburgh EH21 6DG



2020 Regatta SAILING INSTRUCTIONS

1. RULES

The Regatta will be governed by the rules as defined in the Racing Rules of Sailing (RRS).

2. NOTICES TO COMPETITORS

Notices to competitors will be posted on a notice board in the boatyard on the North side of the FYC Club House.

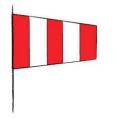
3. CHANGES TO SAILING INSTRUCTIONS

Any change to the sailing instructions will be advised during the briefing on the day of the regatta and will be posted on the notice board.

4. SIGNALS

- 4.1. Signals made ashore will be displayed at Fisherrow Harbour flagstaff on harbour wall.
- 4.2. Signals made offshore will be displayed on the committee boat.

Signals such as the postponement flag, meaning we are running late or making changes to a course before starting the next race.



5. SCHEDULE OF RACES

5.1. It is intended to schedule up to 3 races each day aiming for a total of 6 over the weekend.

- 5.2. It is intended to run the races back to back. (As soon as the fleet has finished the next race's starting sequence shall begin.)
- 5.3. The start time of the first race is as follows:

| Date | Class | 1st Race Start Time |
|---------------|--------|---------------------|
| Sat 19th Sept | Yacht | 15:00 |
| Sat 19th Sept | Dinghy | 15:05 |
| Sun 20th Sept | Yacht | 15.45 |
| Sun 20th Sept | Dinghy | 15.50 |

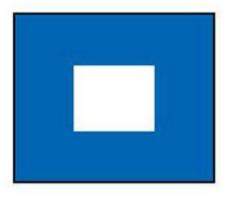
5.4. The scheduled time of the warning signal is 5 minutes before the Start Time.

- 14.56, the blue peter will be raised with a hoot 4 minutes to start
- 14.59 the blue peter will drop with a hoot
 - drop with a hoot 1 minute to start
- 15.00 the yacht class flag will drop ----- GO!

At the same time the dinghy class flag will be raised - 5 minutes to go for the dinghies

- 4 mins to go for the dinghies

15.01 the blue peter will be raised with a hoot etc.



The P flag.

- 6. CLASS FLAGS
- 6.1. The class flag for the dinghy fleet is "W" flag.
- 6.2. The class flag for yachts is "numeral one" flag.



7. HANDICAPS

7.1. Dinghy handicaps will be based on the current PY handicaps, but may be altered at the discretion of the Race Committee.

- 7.2. Yacht handicaps will be based on the current FYCA handicaps, but may be altered at the discretion of the Race Committee.
- 7.3. A boat entering the race without a handicap will be given one by the Race Committee.
- 7.4. Yachts whose handicap assumes a spinnaker, if racing without a spinnaker, may claim a 4% handicap allowance, but must do so at the time of entry. (This supersedes the FYCA Handicap Policy.)

8. THE COURSES

The courses are shown in Appendix 1

Dinghies: a triangle to port (leaving all the marks to your left)

Yachts : a quadrilateral to port (leaving all marks to your left, passing them on the right hand side.)

When the two fleets come together the racing rules apply equally to boats in the other fleet, a yacht on port needs to avoid a dinghy on port and vice versa.

9. THE START

- 9.1. The starting line will be from a committee boat anchored off Fisherrow
- 9.2. The start line shall be between a staff displaying an orange flag on the committee boat and an outer buoy.
- 9.3. An inner distance marker buoy may be placed off the committee boat. Boats passing between this mark and the committee boat will be disqualified. This buoy will not necessarily lie on the line.
- 9.4. A boat starting later than 10 minutes after her starting signal will be scored Did Not Start. This changes rule A4.
- 9.5. Boats should stay clear of the start area until it is their class start.

The line is not between the 2 buoys, it is between the orange flag on the committee boat and the buoy at the far end. The buoy beside the committee boat is just to make sure the racing boats stay clear of the committee boat, its paintwork and anchor line. The inner buoy may not be on the actual line. Do not go between that buoy and the committee boat.

If your standard start tactic is to wait to starboard of the line, reach down at the last minute and nip across the line, be aware that this is harder with a committee boat and inner marker in place, you will also be windward boat and need to keep clear of the boats to leeward of you. This tactic is called "barging" and risks disqualification if you get pushed between the inner limit and the committee boat.

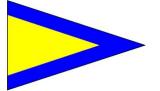
Stay clear of the start area while the other fleet is starting or after you have finished, you have 5 minutes warning to get into position so there is no need to hang out where you might be in the way.

If there is an extra hoot after the start and the X flag is raised



It means one or more boats were early over the line and they need to recross the line by going back to the other side and starting again. They cannot get in anyone's way while doing this and have no rights. They don't need to go around the end of the line or anything like that. Once all early starters have started correctly the flag will drop.

If there are 2 extra hoots and the first substitute flag is raised



Then so many boats are early over the line that the Race Officer can't identify them all and the race will need to be restarted. The dinghy start will happen immediately, a yacht restart would move to the end of the sequence and be after the dinghies.

10. THE FINISH

- 10.1. The finishing line will be the same as the start line..
- 10.2. Boats MUST pass through their start/finish line on each upwind leg.
- 10.3. Boats MUST NOT pass through the start/finish line while on the downwind or reaching legs of the course.
- 10.4. The number of laps to be sailed will not be predetermined. Results will be evaluated using the average lap time system. It is possible that slower boats will not complete the same amount of laps as the faster boats.
- 10.5. Shortly before the finish, flag S will be displayed with two sound signals. Boats will finish the race when they next pass through the finish line at the end of their current lap.
- 10.6. If a class flag is displayed with the S flag, the shortened course signal only applies to that class.
- **10.7.** Boats awaiting the next start must stay clear of the start/ finish area.

Pass through the line each time you are going upwind, so we can get your times for average laps. If you miss the line you will need to retrace your steps and cross it.

We are not running sausage courses so you shouldn't be near the line on your downwind leg, but we don't want boats getting in the way of the boats trying to finish or blocking the sight lines of the timers on the committee boat.

You keep going around the course until the S flag is raised and you get a hoot when crossing the line.



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If the S flag is raised in conjunction with one of the class flags like the yacht flag then the yachts will be finishing but the dinghies should continue. If there is no class flag, everyone will be finishing.

11. MARKS

- 11.1. Dinghies will use spherical orange marks laid off Fisherrow, or the fixed East mark if appropriate, in positions to match the course diagrams.
- 11.2. In addition to the dinghy marks, the yacht fleet will use large white spherical buoys, laid as the windward marks of the quadrilateral. The leeward marks and the start line are the same as used by the dinghy fleet.
- 11.3. The start line inner and outer limits may be of any colour.

Orange marks only for the dinghy course, the white marks are only for the yachts, I'm not sure what colour the start line marks are going to be, probably orange as well, it depends on what the club has available.

12. AREAS THAT ARE OBSTRUCTIONS

The following areas are designated as obstructions:

the harbour entrance

Stay away from the harbour entrance in case you impede traffic, if a competitor that has rights over you is forcing you to go in this direction, you can request that they tack / gybe to give you room to avoid the entrance.

"Water to tack"

Other obstructions that are covered in the sailing rules are the committee boat (except at the start) and the shore or harbour wall.

The course will be set away from the harbour anyway.

13. TIME LIMITS

A time limit of 50 minutes will apply to each race.

We want to get 3 races in, if you aren't going to finish the course within the time limit you may be called back without finishing in order to get ready for the next race. If you have already finished a lap, you will get that time.

14. PROTESTS AND REQUESTS FOR REDRESS

- 14.1. Protests shall be written on forms available from the Race Office and delivered there within the Protest Time, which for each class is 60 minutes after the last boat has finished the last race of the day.
- 14.2. Protests will be heard in approximately the order of receipt as soon as possible.
- 14.3. Protest notices will be posted within 30 minutes of the protest time limit to inform competitors where and when there is a hearing in which they are parties to a hearing or named as witnesses.
- 14.4. Parties involved in a protest may agree to use the RYA arbitration procedure. Protests not resolved by arbitration will be forwarded to a protest committee. A boat that is found by arbitration to break a rule shall receive a penalty of 40% of her race score with a minimum of 3 points.
- 14.5. Decisions of the protest committee will be final as provided in rule 70.4.

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I am very happy to discuss any incidents that occur during the racing with the aim of learning more about the rules rather than handing out punishments.

Our Greenhorns will not be protested as they are just learning but they should still take part in the conversation and bring queries and incidents to me or any experienced racer.

If you feel an incident was deliberate or they should have known better, the boat in question gained from it or you lost out because of it and the boats in question didn't do penalty turns to clean their slate, we can do a "protest lite". Here we discuss the incident, establish what should have happened and penalise the boat in the wrong by a certain number of positions in that race rather than disqualifying them.

It a good way to clear the air and improve.

A boat can also opt to Retire after Finishing (RAF) if they feel they gained an unfair advantage by breaking a rule.

You have to shout protest at the time of the incident to give the other boat a chance to do penalty turns and avoid disqualification.

15. SCORING

- 15.1. The Low Point scoring system, rule A4, will apply. A boat's worst score will be discarded if 4 or more races have been completed.
- 15.2. Scores shall be calculated on the basis of average laps i.e. the elapsed time is divided by the number of laps completed by each boat.
- **15.3.** In the event of a significant number of boats failing to finish within the time limit, results may be calculated on the basis of laps already completed. The decision to do this will be that of the Race Officer, which will be final.

After finishing, all the boat's times will be fed into the sailwave program and the handicaps applied, the winner will earn 1 point, second 2 points and so on. The aim is to have the lowest number of points at the end of the weekend. If you miss a race, do not finish or are disqualified you will receive points roughly equal to the total number of boats racing in your fleet at the regatta.

You can throw away your worst score if we sail more than 4 races over the weekend

16. EQUIPMENT AND MEASUREMENT CHECKS

A boat or equipment may be inspected at any time for compliance with the sailing instructions.

17. 17.RADIO COMMUNICATION

All Yachts should keep a listening watch on VHF channel 08.

18. PRIZES

18.1. Prizes will be awarded for the top three boats overall in each class.

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- 18.2. Further prizes will be awarded to the best performing boats in the FYC Silverhorn and Greenhorn fleets if finishing outside the top 3.
- 18.3. Greenhorns are loosely defined as those sailors in their first 2 years of sailing or first year of racing, fleets are allocated at the discretion of the sailing committee.

19. DISCLAIMER OF LIABILITY

Competitors participate in the regatta entirely at their own risk. See rule 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.

20. INSURANCE

Each participating boat shall be insured with valid third-party liability insurance with a minimum cover of \pounds 3,000,000 per event or the equivalent.

Appendix 1 Courses

